EVGA | XRIPRO

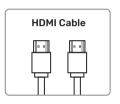
Quick Guide

Inside The Box

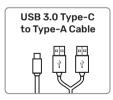
Please check all these items are included.







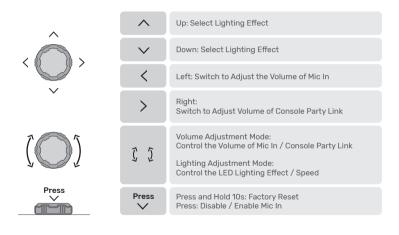




Specification

Interface	USB 3.0 Type-C
Input & Output (Pass Through)	НДМІ
Input	480p / 576p / 720p / 1080p@240fps / 1440p@144fps / 2160p@60fps HDR
Pass Through	480p / 576p / 720p / 1080p@240fps / 1440p@144fps / 2160p@60fps HDR
Capture Max Resolution	2160p@30fps
Dimension	130mm x 86.4mm x 32.95mm With the Control Dial 130mm x 86.4mm x 24.15mm Without the Control Dial
Weight	159g

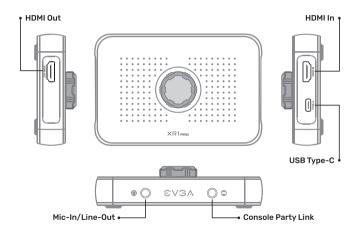
Control Dial Function



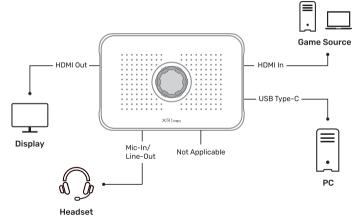
LED Indications

Gradient White	USB 3.0 Mode Standby with USB 3.0 Connection Mode
Gradient Yellow	USB 2.0 Mode Standby with USB 2.0 Connection Mode
Flashing White Twice	Resetting Device
Solid Red	Mic In Muted
Gradient Red	USB signal issue (No Video)
Gradient Green	USB signal issue (No Support for Up Scale)
Gradient Blue	USB signal issue (HDCP)

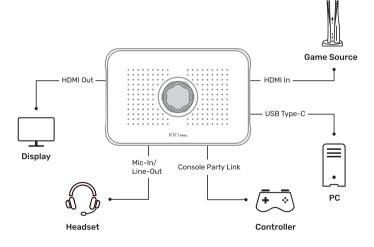
Device Layout



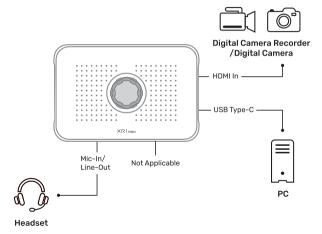
Configuration Set Up for Desktop/ Laptop



For Game Consoles



For Video Conference



Using your EVGA XR1 PRO with OBS (Open Broadcaster Software®)

OBS is a free and open source software solution for video recording and live streaming and is recommended by EVGA to utilize the EVGA XR1 PRO Capture Card.

You will need to download the OBS software to get started from https://obsproject.com/download

Once you've downloaded and installed OBS, an auto configuration wizard will run upon opening the program for the first time. It will attempt to find the most appropriate settings that your PC can handle. You can manually change these settings later. (Reference the EVGA XR1 PRO Capture Card's Quick Guide on how to connect your device to the EVGA XR1 PRO Capture Card and to your streaming device.)

OBS doesn't capture any video by default, you will need to enable your EVGA XR1 PRO Capture Card by adding it as a source. Either click on the + or right click inside the box labeled "Sources" and then add device and select your EVGA XR1 PRO Capture Card.

