

GeForce GTX 260 SSC

Part Number: 896-P3-1264

At A Glance

- GPU:** GTX 260
- Core Clock:** 626 MHz
- Memory Clock:** 2106 MHz
- Shader Clock:** 1350 MHz
- Bus Type:** PCI-E 2.0
- Memory Detail:** 896 MB DDR3
- Memory Bit Width:** 448 Bit
- Memory Speed:** 1.0 ns
- Memory Bandwidth:** 117.9 GB/sec



Features

- NVIDIA® nView™ Multi-Display Technology
- Digital Vibrance Control™ (DVC) Technology
- NVIDIA® SLI™ Technology
- Full Microsoft® DirectX® 10 Shader Model 4.0 Support
- True 128-Bit Floating Point High Dynamic-Range (HDR)
- PCI Express® 2.0 / 1.1 Support
- 2nd Generation Unified Shader Architecture
- NVIDIA® CUDA™ Support
- NVIDIA® PhysX™ Ready
- NVIDIA® PureVideo™ HD Technology
- NVIDIA® HybridPower™ Technology
- OpenGL® 3.0 Support

Interface

- DVI-I
- DVI-I
- HDTV-7

Dimensions

- Height: 4.376in - 111.15mm
- Length: 10.5in - 266.7mm

