

GeForce GTX 260 Core 216 SSC - 55nm

Part Number: 896-P3-1258

At A Glance

- GPU:** 55nm GTX 260 Core 216
- Core Clock:** 675 MHz
- Memory Clock:** 2304 MHz
- Shader Clock:** 1458 MHz
- Bus Type:** PCI-E 2.0
- Memory Detail:** 896 MB DDR3
- Memory Bit Width:** 448 Bit
- Memory Speed:** 1.0 ns
- Memory Bandwidth:** 129.02 GB/sec

Features

- Digital Vibrance Control™ (DVC) Technology
- NVIDIA® SLI™ Technology
- Full Microsoft® DirectX® 10 Shader Model 4.0 Support
- True 128-Bit Floating Point High Dynamic-Range (HDR)
- PCI Express® 2.0 / 1.1 Support
- 2nd Generation Unified Shader Architecture
- NVIDIA® CUDA™ Support
- NVIDIA® PhysX™ Ready
- 2-Way SLI® Support
- 3-Way SLI® Support
- NVIDIA® PureVideo™ HD Technology
- OpenGL® 3.0 Support

Interface

- DVI-I
- DVI-I
- HDTV-7

Dimensions

- Height: 4.376in - 111.15mm
- Length: 10.5in - 266.7mm

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Tech Support

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